

### Part 1: types of game show

Type	Show examples		
Activity-oriented	Total Wipeout		
Dating	Blind Date		
Panel	Mock the Week		
Puzzle	Countdown		
Quiz	Pointless		
Reality	Big Brother		

### Part 2: which gratifications apply to each type (tick)?

Type	Education	Entertainment	Escapism	Social	Relating to	Visceral (feeling)	Vicarious (living through others)	Voyeuristic ('spying')
Activity								
Dating								
Panel								
Puzzle								
Quiz								
Reality								

### Part 3: which gratifications apply to the 'crazy' game shows?

Show	Education	Entertainment	Escapism	Social	Relating to	Visceral (feeling)	Vicarious (living through others)	Voyeuristic ('spying')
Hurl								
This Is No Task For Kids								
Tore!								
Man vs. Beasts								
This Is No Task for Kids 2								

### Part 4: Watch the episode of Ninja Warrior. In your books,

Using the uses and gratifications theory and the other gratifications, explain the appeal of ninja warrior to potential audiences

Uses & Gratifications Theory: Five reasons people use the media

- Education
- Entertainment
- Escapism
- Social interaction
- Relating to characters and situations

Other gratifications

- Visceral – a physical or emotional response
- Vicarious – experiencing something through someone else
- Voyeuristic – 'spying' on other people